

FIG. 1

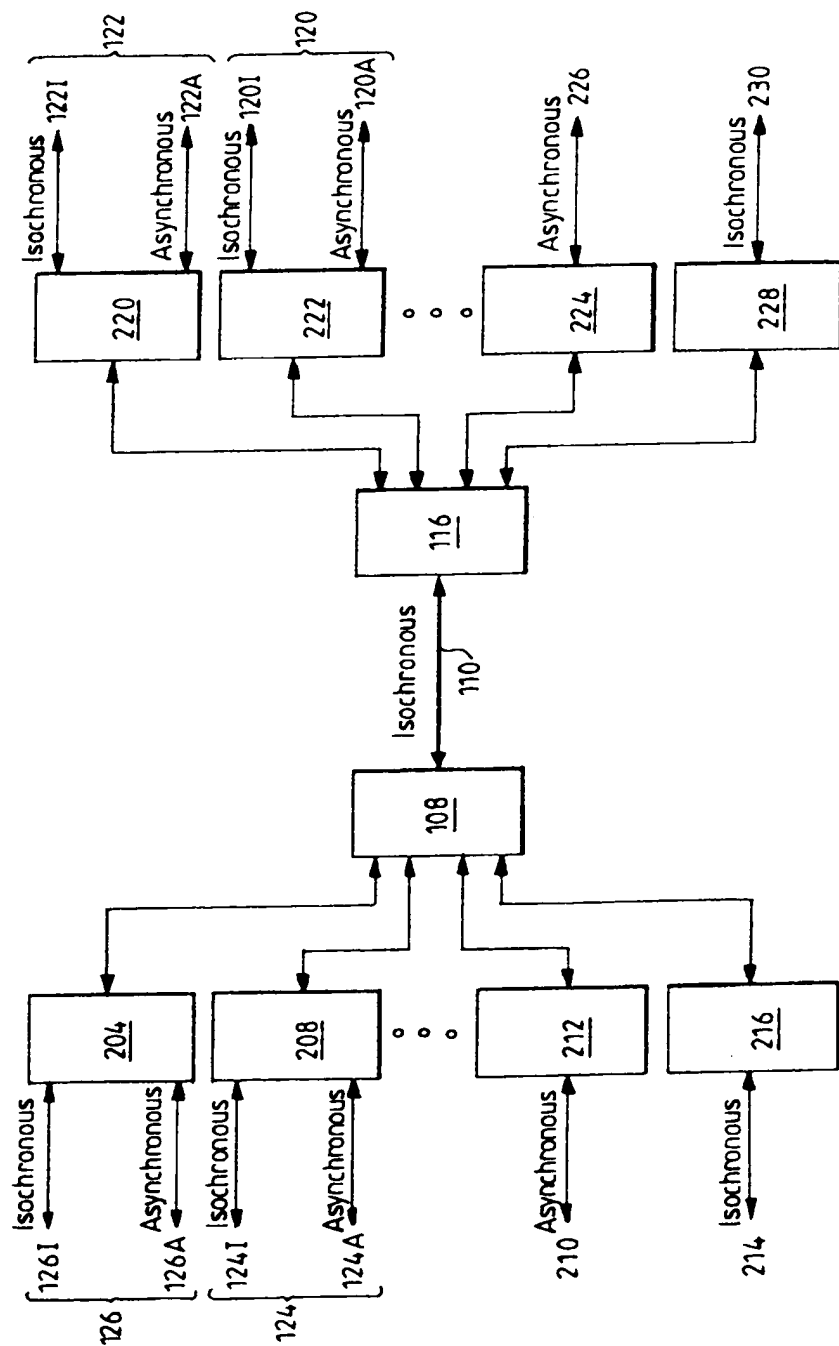


FIG. 2

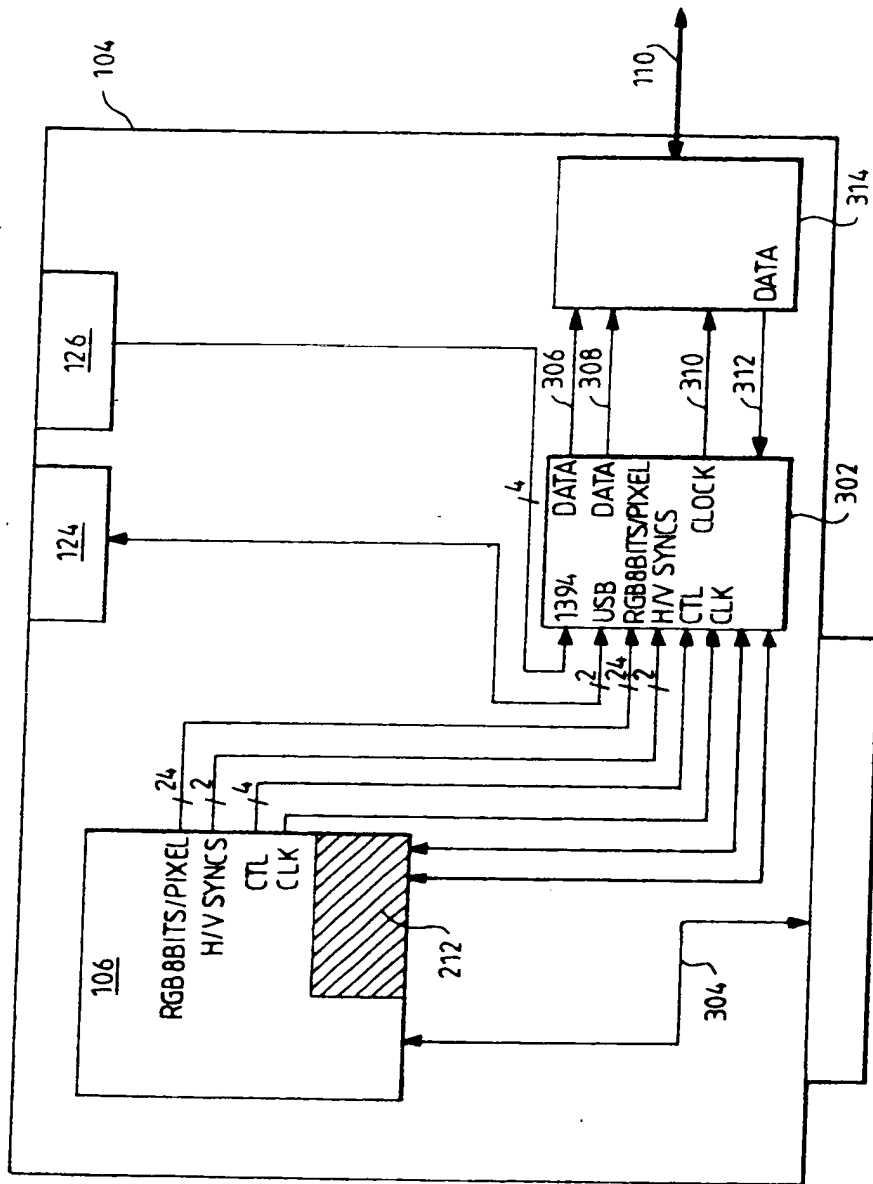


FIG. 3

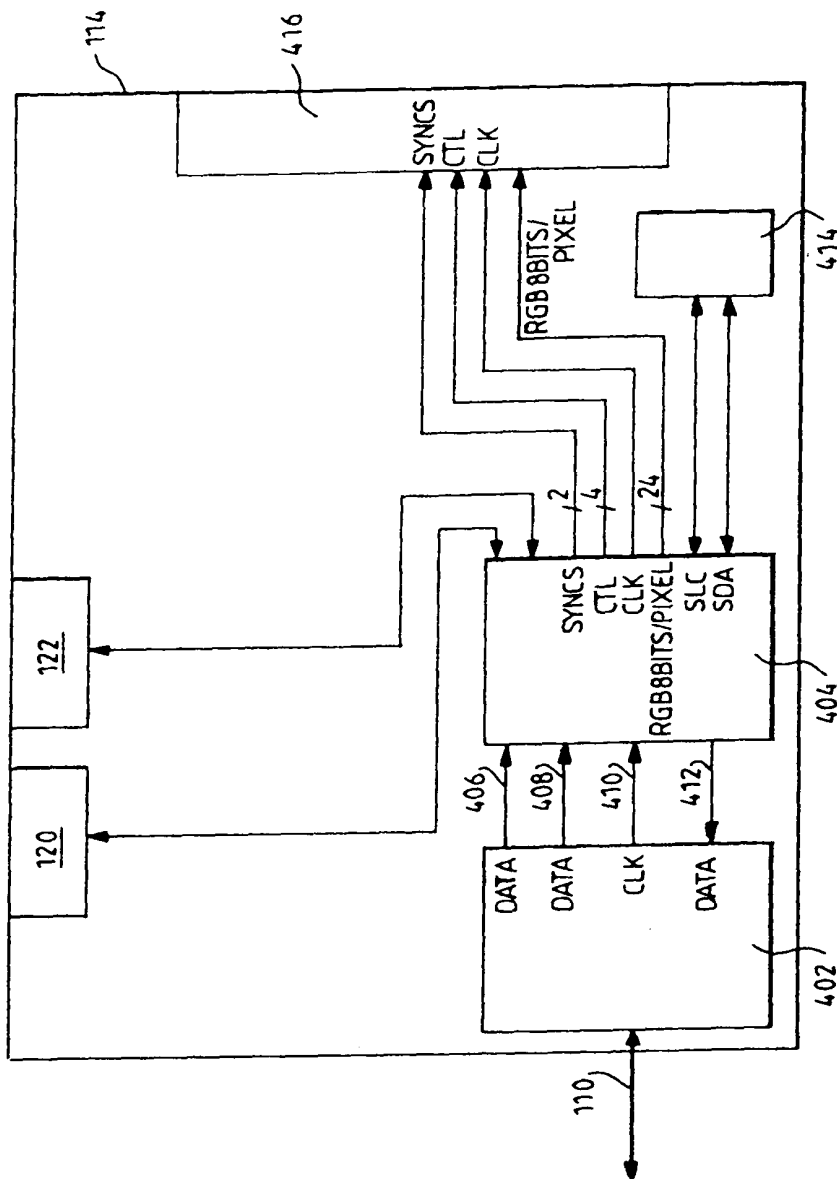


FIG. 4

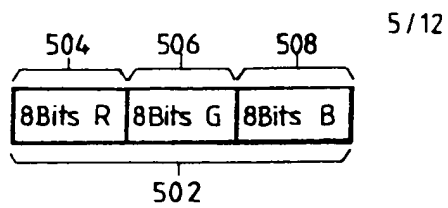
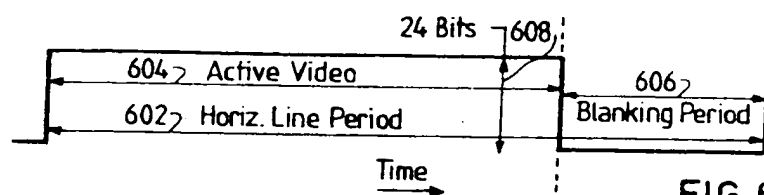


FIG. 5 PRIOR ART



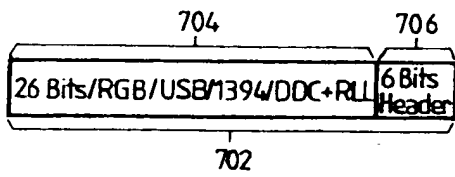


FIG. 7

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The diagram illustrates a 3D video frame structure. It shows a rectangular frame with a central horizontal line and two vertical lines. The top and bottom edges are labeled with dimensions: 706 (6 Bits) and 704 (26 Bits) on the left, and 702 (32 Bits) on the right. The top and bottom corners are labeled with dimensions: 806 and 804. The horizontal axis is labeled with dimensions: 602 (Horiz. Line Period) and 604 (Active Video). The vertical axis is labeled with dimensions: 606 (Blanking Period).

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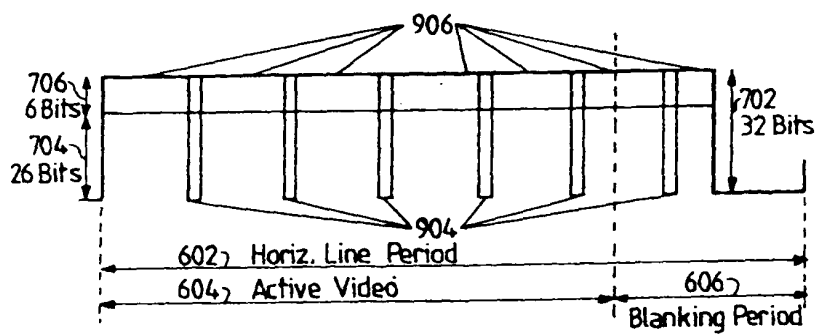


FIG. 9

100E001 21423560

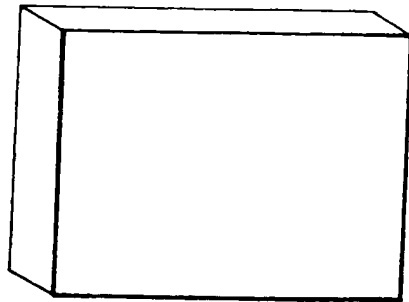
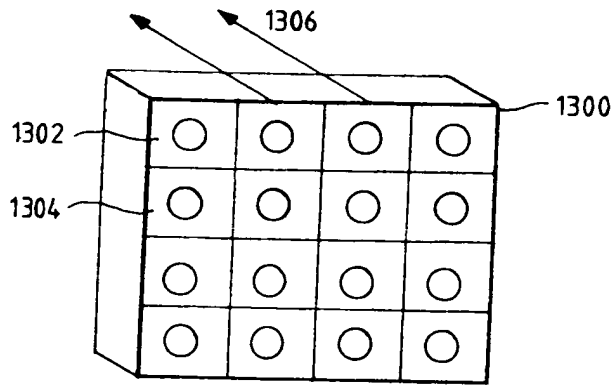


FIG. 10

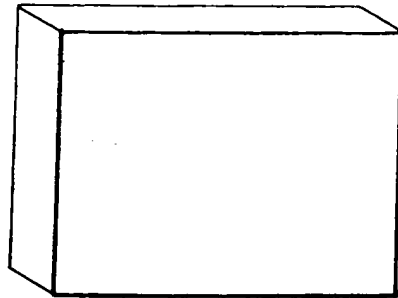
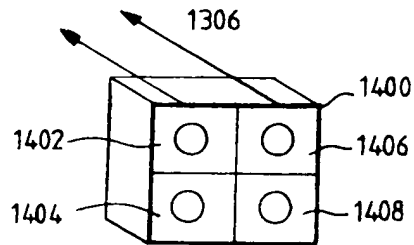


FIG. 11

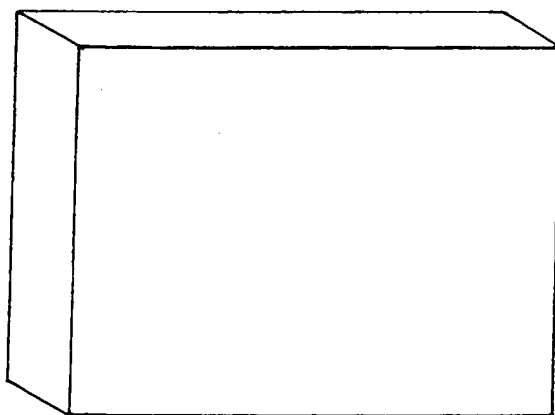
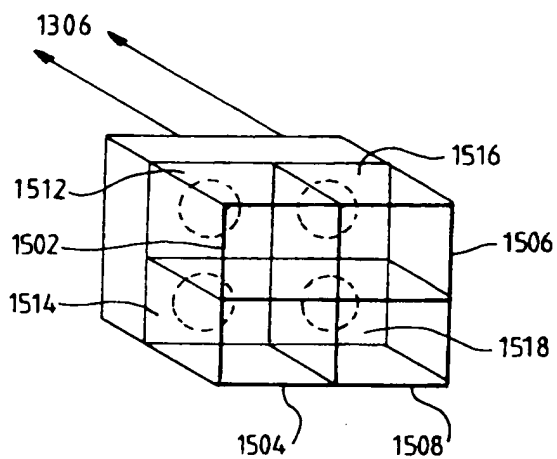
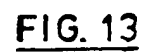
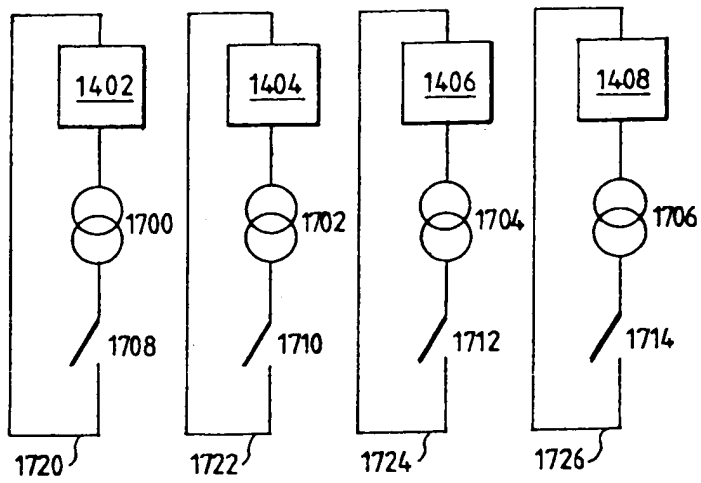


FIG. 12





1306

FIG. 14

FIG. 14

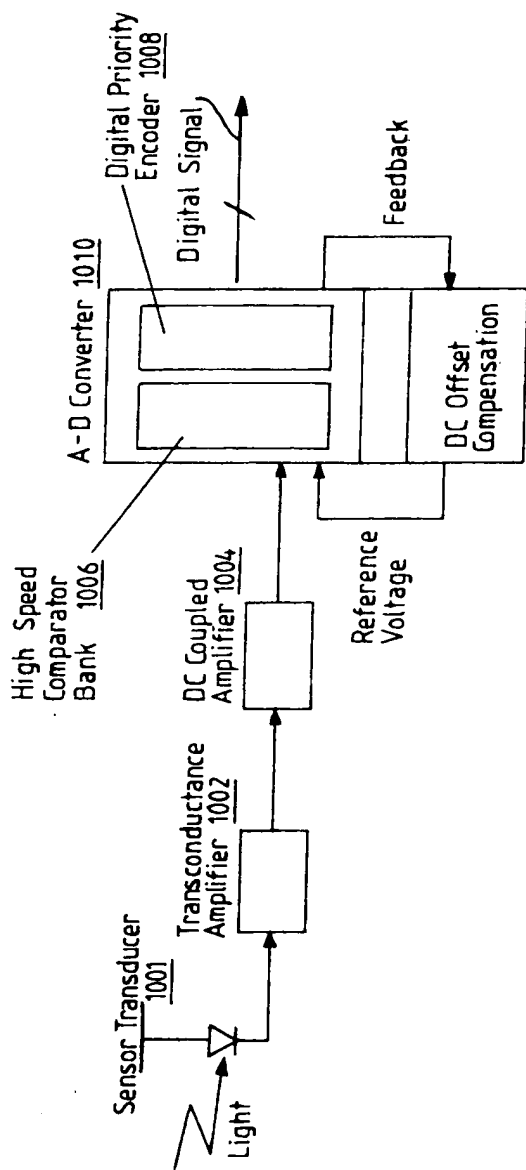


FIG. 15

Prior Art

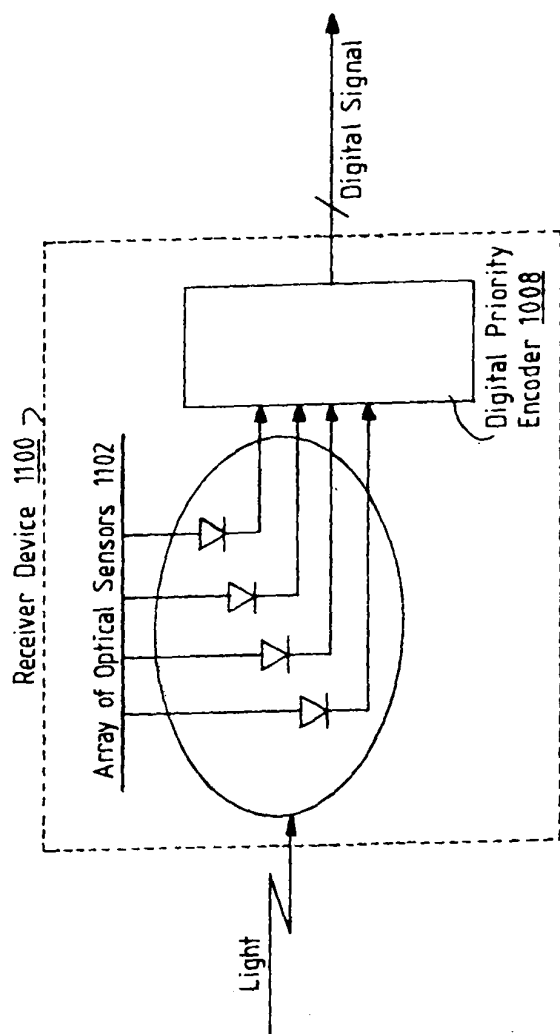


FIG. 16

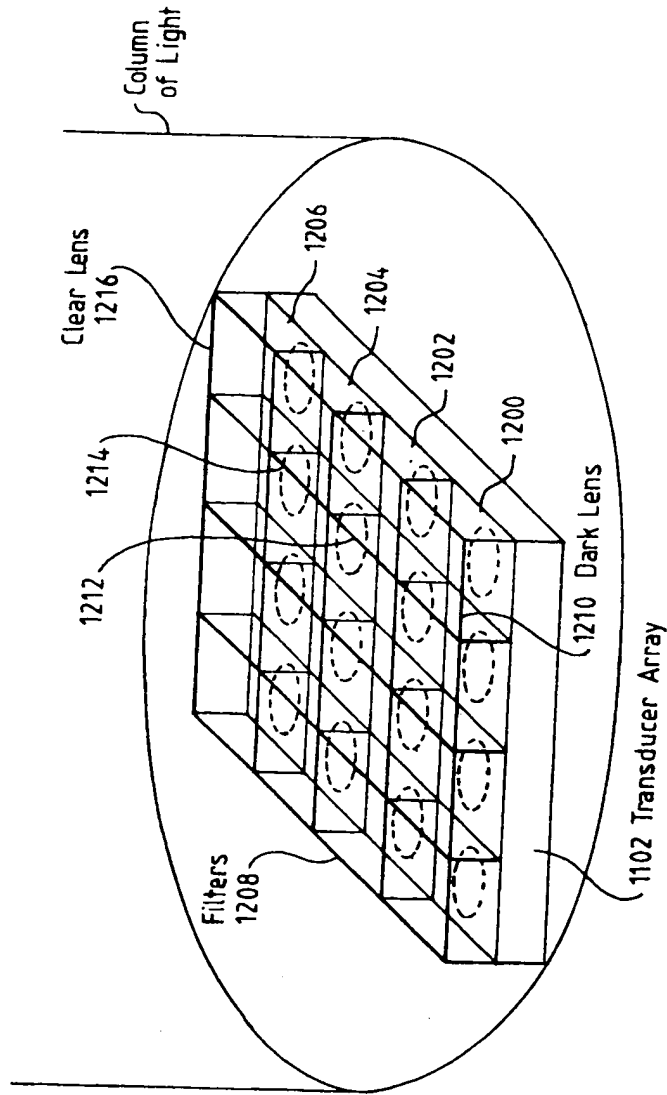


FIG. 17